Cheadle Primary – the school at the heart of the village, free to flourish, ready to learn and succeed. Progression of Skills: Music Year 1	
Understanding Music	Notation
Use body percussion, instruments and voices in the key centre of: C major, F major, G major and A minor. Find and keep a steady beat together. Understand the difference between creating a rhythm pattern and a pitch pattern. Copy back simple rhythmic patterns using long and short. Copy back simple melodic patterns using high and low. Complete vocal warm-ups with a copy back option to use Solfa.	Explore ways of representing high and low sounds, and long and short sounds, using symbols and any appropriate means of notation.  If appropriate: explore standard notation, using crotchets, quavers and minims, and simple combinations of:  C,D,E,F,G  F,G,A  G,B,D  D,E,F#,G,A  D,A,C
Listening	Playing instruments
Move and dance with the music; find the steady beat.  Talk about feelings created by the music.  Recognise some band and orchestral instruments.  Describe tempo as fast or slow.  Describe dynamics as loud and quiet.  Join in sections of the song eg chorus.  Begin to understand where the music fits in the world.  Begin to understand about different styles of music.  Singing	Rehears and learn to play a simple melodic instrumental part by ear or from simple notation, in C major, F major, D major and D minor  Creating: Improvising
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Sing, rap rhyme, chant and use spoken word.  Demonstrate good singing posture.  Sing songs from memory.  Copy back intervals of an octave and fifth (high, low. Sing in unison.	Explore improvisation within a major and minor scale using the notes:  C,D,E  D,E,A  F,G,A  D,F,G  Improvise simple vocal patterns using 'Question and Answer' phrases.  Understand the difference between creating a rhythm pattern and a pitch pattern
Creating: Composing	Performing
Explore and create graphic scores.  Create musical sound effects and short sequences of sounds in response to music and video stimulus.  Create a story, choosing and playing classroom instruments and/or sound makers.  Recognise how graphic notation can represent created sounds.  Explore and invent your own symbols.  Use music technology, if available, to capture, change and combine sounds. Use simple notation if appropriate:  Create a simple melody using crotchets and minims:	Enjoy and have fun performing. Choose a song/songs to perform to a well known audience. Prepare a song to perform. Communicate the meaning of the song of the song. Add actions to the song. Play some simple instrumental parts